# Meet Japan's Next Unicorns! Presented by KDDI

3/5(Wed) 1:15PM~1:45PM



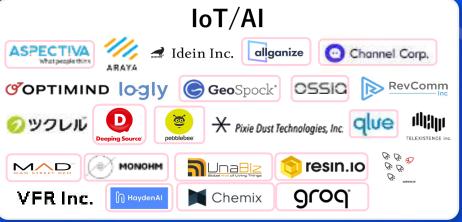
### About KDDI's Fund

• Since : 2012~

• Fund Size: 300 Million USD

Portfolios : Over 160















# Floor Map

We are exhibiting collaborations between KDDI and seven startups at our booth



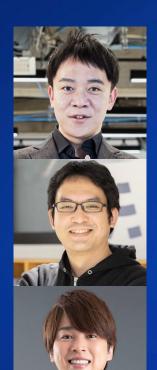








## Pitch Schedule



### **Shinpei Kato**

/ Founder & CEO, TIER IV Inc.

#### Koichi Nakamura

/ Founder & CEO, Idein Inc.

# Shogo Nishiguchi

/ Founder & COO, AVITA Inc.



/ Co-Founder and Chief Executive Officer, STYLY Inc.



# TIERIV

# Founder & CEO Shinpei Kato





### Shinpei Kato

**2023 – Present.** CEO of TIER IV; Appointed Associate Professor, The University of Tokyo.

**2018 – Present.** Chairman of The Autoware Foundation.

**2016 – 2023.** Associate Professor of Computer Science, The University of Tokyo.

**2012 – 2016.** Associate Professor of Information Science, Nagoya University.

**2009 – 2012.** Postdoc, Carnegie Mellon University & University of California, Santa Cruz.

**2008.** Received Ph.D. in Computer Science, Keio University.

1982. Born.



Business : Level 4 Autonomous Driving

**Established** : Dec 2015

# of employees : Approx. 400

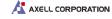
Location : Japan - Tokyo, Nagoya

USA - Palo Alto

**Funding** : Approx. US\$250million (Equity) + US\$250million (Government Grant)

**Shareholders** 













WORLD ECONOMIC

**Unicorn Community** 

















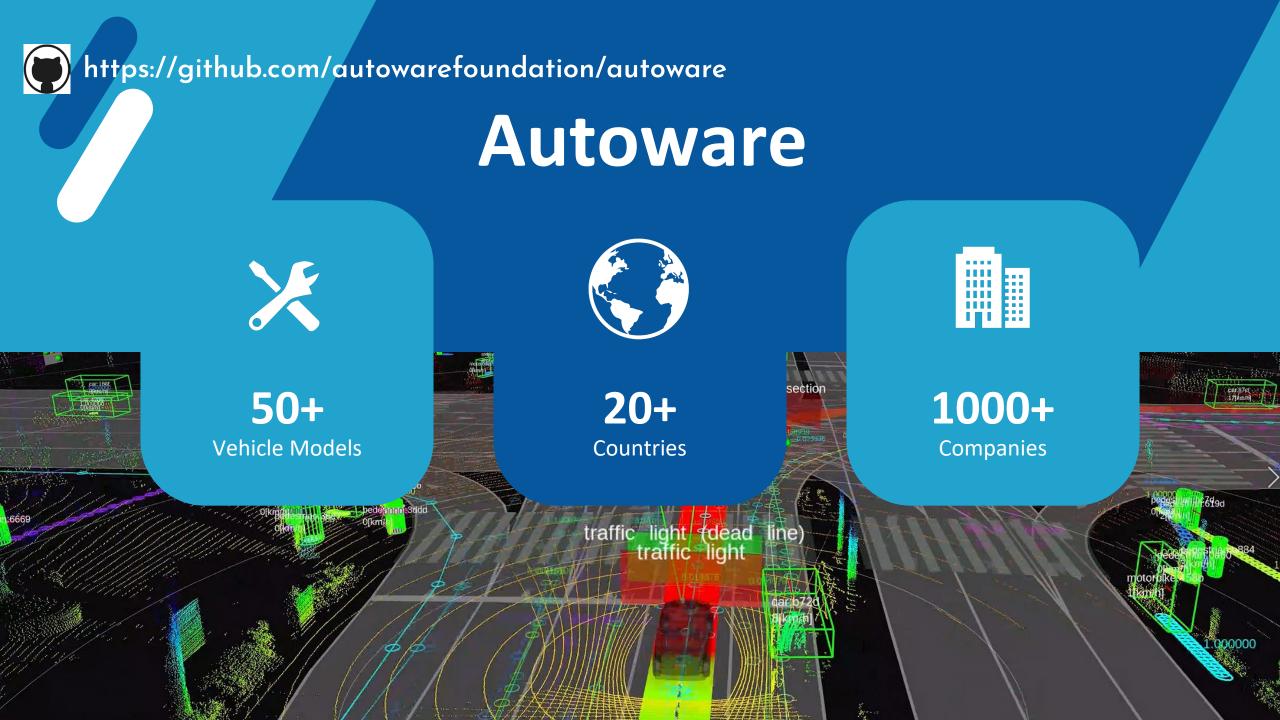














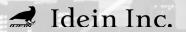
### THANKS!



# Koichi Nakamura Founder & CEO









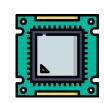
**AI Camera Market** 

USD 27.7B (2032)



**Edge AI Software Market** 

USD 2.35B (2032)



Edge AI
Hardware Market

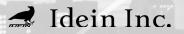
USD 15.9B (2032)

Source: Market Research Future

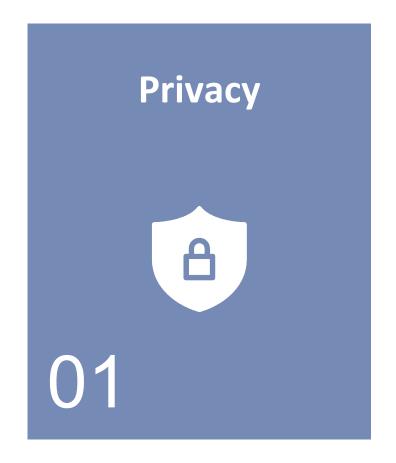
<sup>•</sup> https://www.marketresearchfuture.com/reports/ai-camera-market-8549

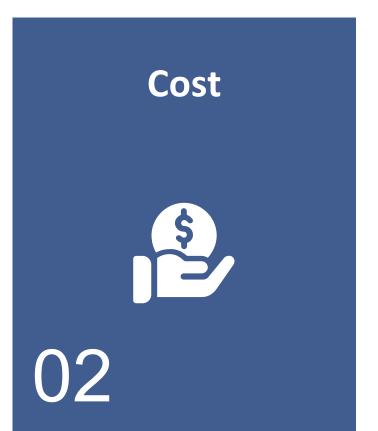
<sup>•</sup> https://www.marketresearchfuture.com/reports/edge-ai-software-market-10597

<sup>•</sup> https://www.marketresearchfuture.com/reports/edge-ai-hardware-market-7836



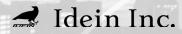
Al itself has already become a commodity. The challenge lies in the infrastructure that supports the productization of Al.

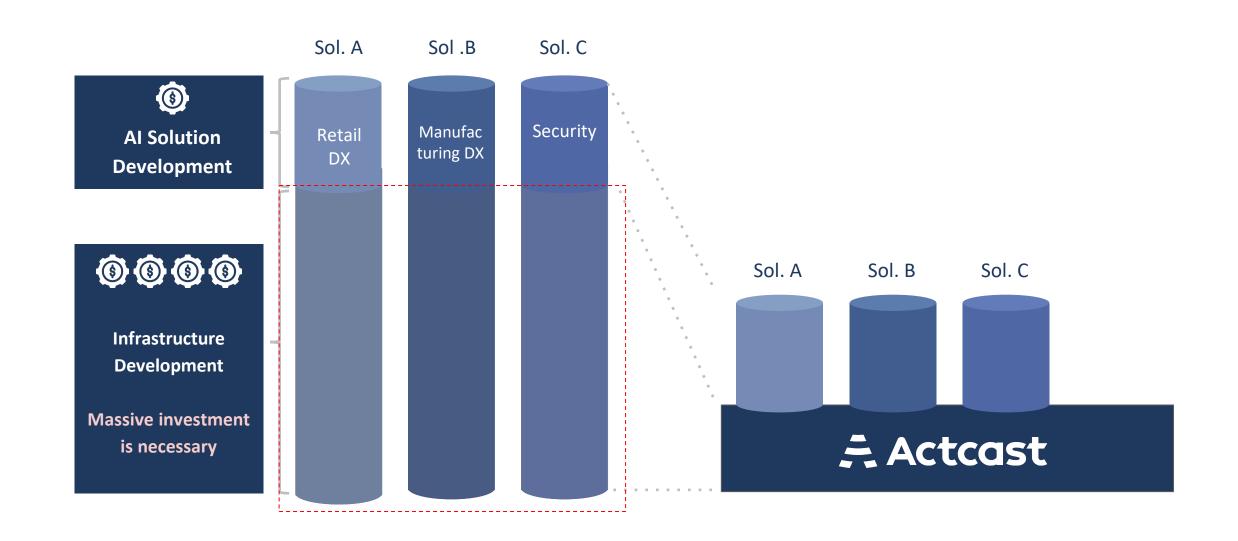






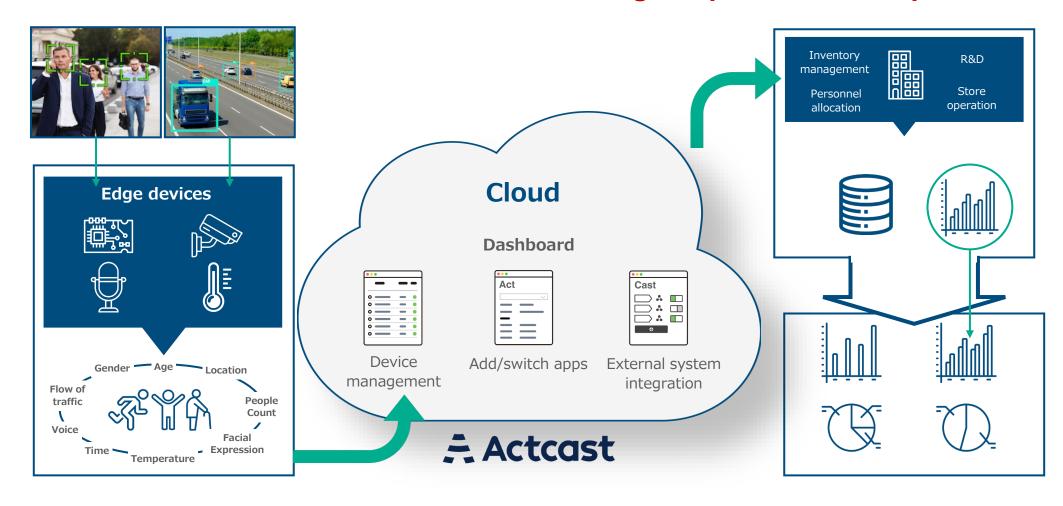
#### Three Key Challenges in the Productization of Edge Al

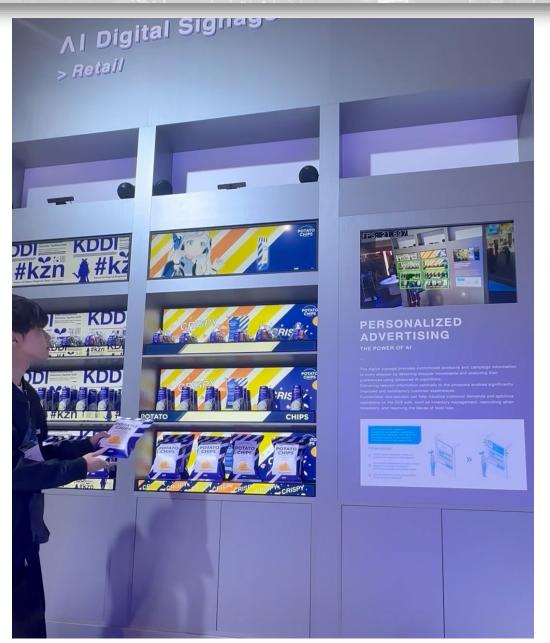




OS for edge devices and remote management cloud platform that enables the easy, flexible, and highly reliable construction of large-scale edge Al device services.

Ranked No.1 in market share for Edge Al platforms in Japan.









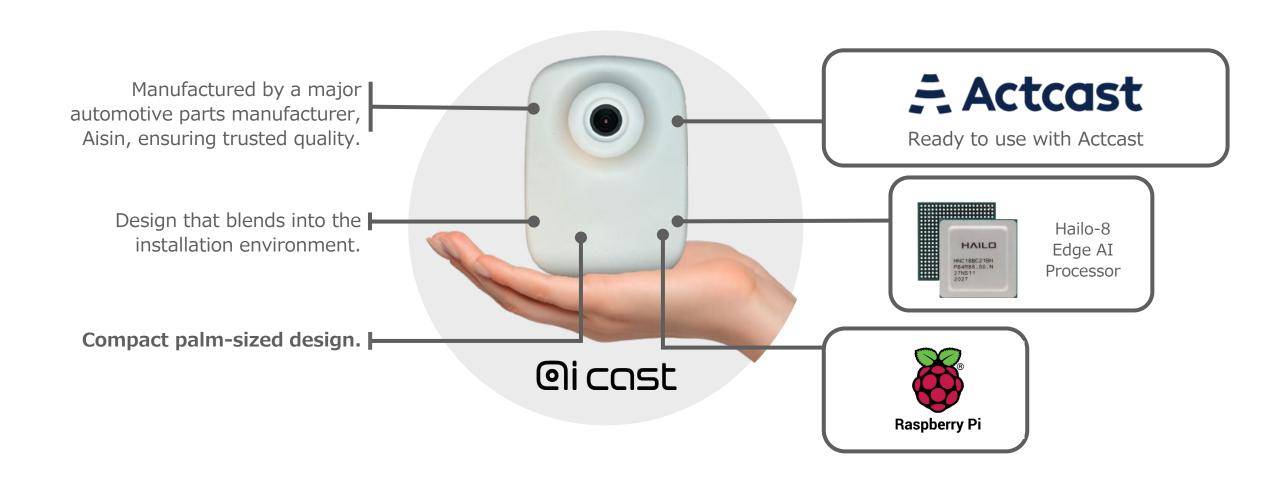
# あなたと、コンピに、 FamilyMart



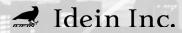
Viewership measurement Audience attribute collection







#### Application of Gen AI/LLM for physical world



Reduce AI development costs to **ZERO**, by utilizing Multimodal Gen AI and LLM



#### **Prompt**

As a store manager responsible for operations, please provide a concise explanatory comment on any problematic situations that may be occurring, without using bullet points.

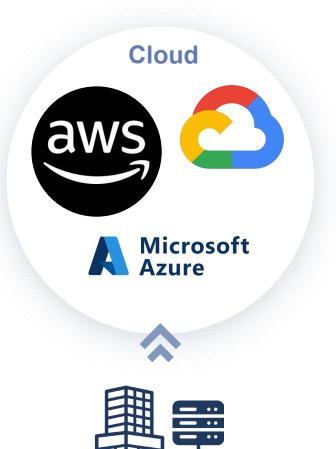


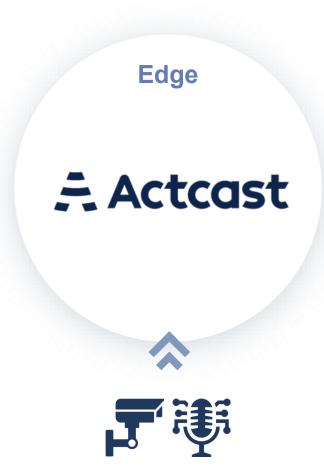




From the perspective of a store manager overseeing operations, the image indicates a concerning situation where the shelves are sparsely stocked, suggesting inventory shortages that could impact sales and customer satisfaction. Additionally, the disarray of the remaining items reflects poorly on the store's presentation. Immediate action is required to restock and reorganize the shelves to uphold the store's reputation for quality and efficiency.

We aim to become a global top mega-platform provider in the Edge Al market!





Partner with us to unlock the full potential of Edge Al!



Idein Inc. www.idein.jp



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# Shogo Nishiguchi Founder & COO



# Digital Transformation with Avatars and Generative Al.



#### **Company Name**

AVITA Inc.

#### **Established**

• 2021

#### Headquarter

- Tokyo, Japan
  - Recently established a laboratory in Dubai.

#### **Patents**

More than 100 patents related to avatars and AI technology

#### **Finances**

SeriesA

#### Supported by





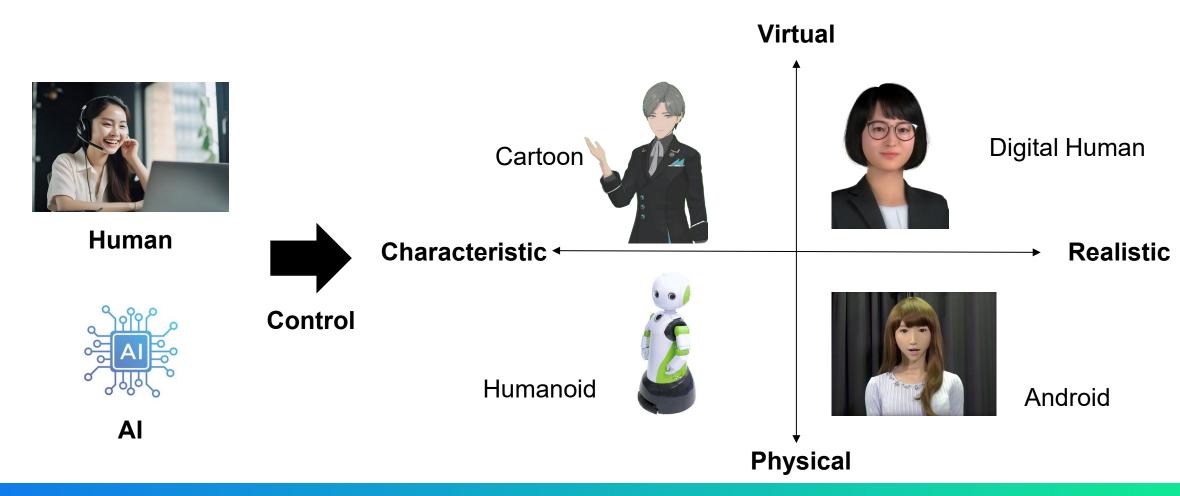






What is avatar?

- Avatar is another representation of a user.
- It can take a form of CG and robots.
- It can be controlled by its operator (human) or Al.





### **Population Crisis**

In Japan, 35 million workers shortage by 2050



#### We will prevent labor shortage with avatars and Al

#### **1** Enhancement of productivity



**Avatar Workers (operator)** 



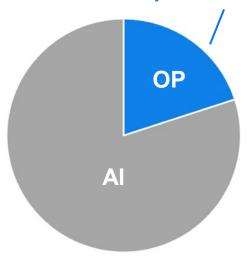


**Generative Al** 



More than 20 avatars are operated by an avatar worker.

A human operator co-works with Al and compliments Al.





#### We will prevent labor shortage with avatars and Al

#### 2 Enabling people who cannot work to be able to work

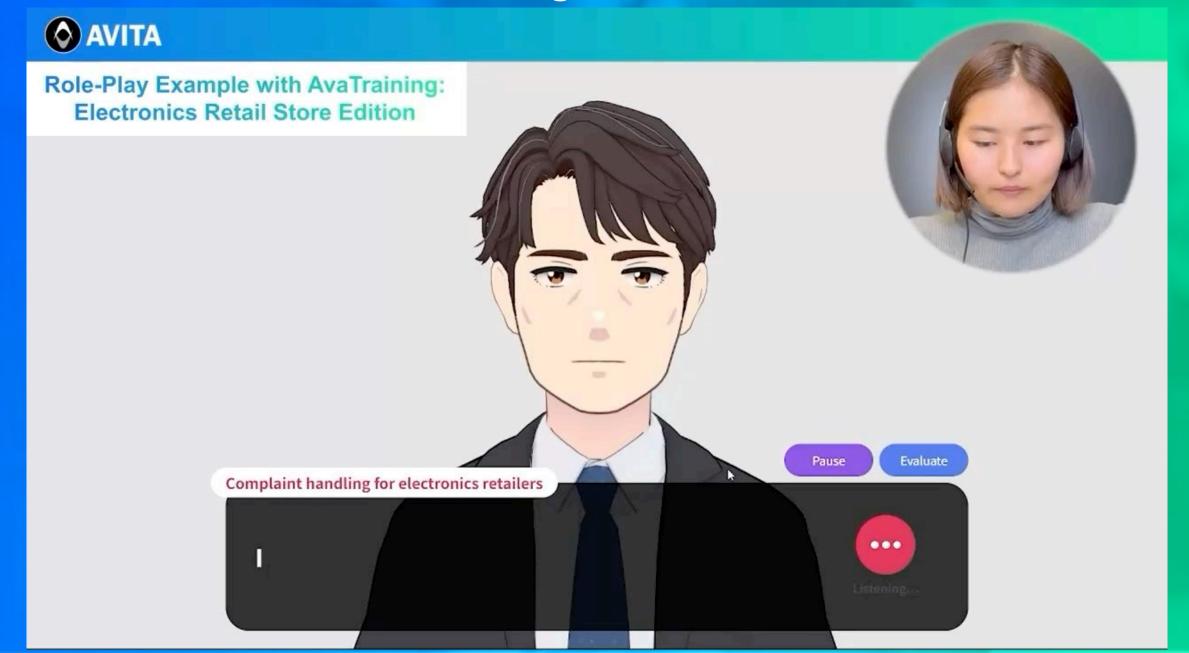




Disabilities, seniors, pregnants and people with mental concerns(Hikikomori) are working using avatars remotely.

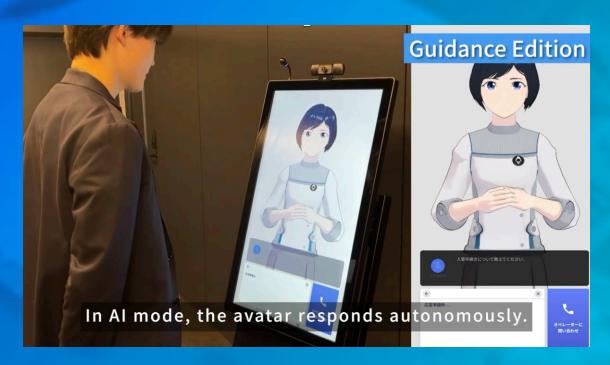


### 1.EdTech Service "Ava Training"



#### **Avatar CS Service "AVACOM"**

- Customer service solution that switches between Al supports and operator-assisted support.
- It can be utilized not only at physical locations but also on websites.
- It contributes to cost reduction through labor-saving and automation.





Use cases in Retail.

- A Japanese convenience store company, LAWSON(14,643 stores), uses AVACOM.
- Local staff can concentrate on work that requires physical labor such as product set-up.
- The avatar successfully reduced the operation cost at stores.

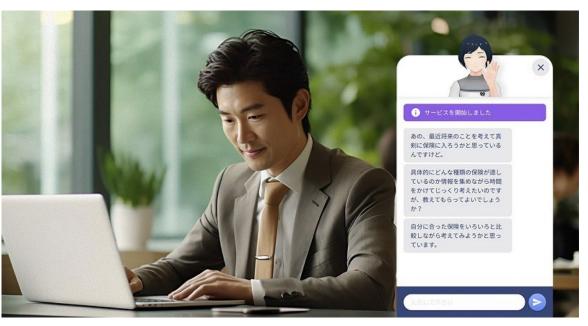




Use cases in Insurance.

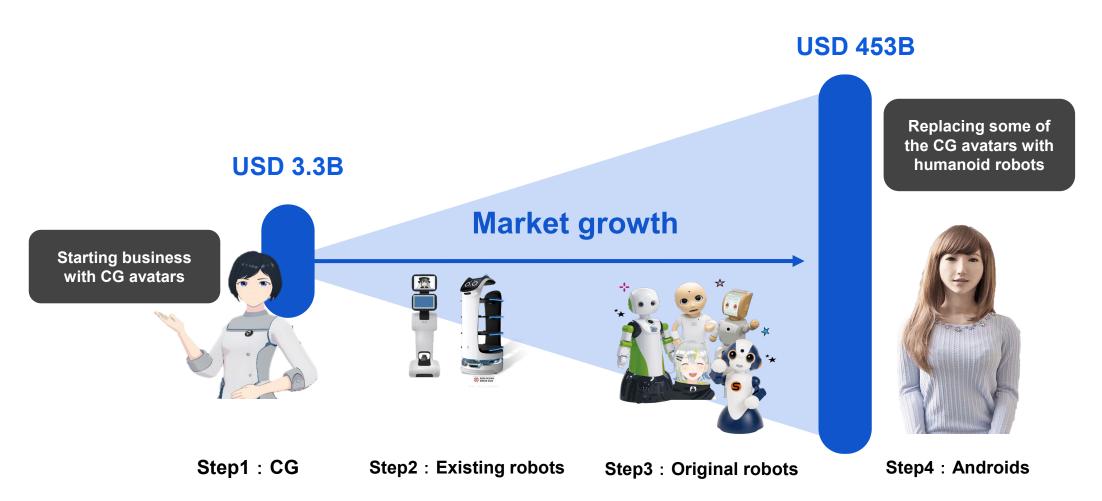
- The avatar ranked No. 1 in selection rate among 100 consultants in online insurance consultations.
- When comparing conversion rates between insurance consultations with avatars and those with humans, the avatar's rate was seven times higher.







# After expanding CG avatars, we are going to replace them with robotics avatars which are able to interfere in real world.



#### We are looking for business partners.





## Masahiro Yamaguchi

# Co-Founder and Chief Executive Officer







## SSTYLY

Invisible Art



Mobile AR App



AR Ad in the city



Co-Creation Lab



2019



AR glasses in the museum



Streaming program



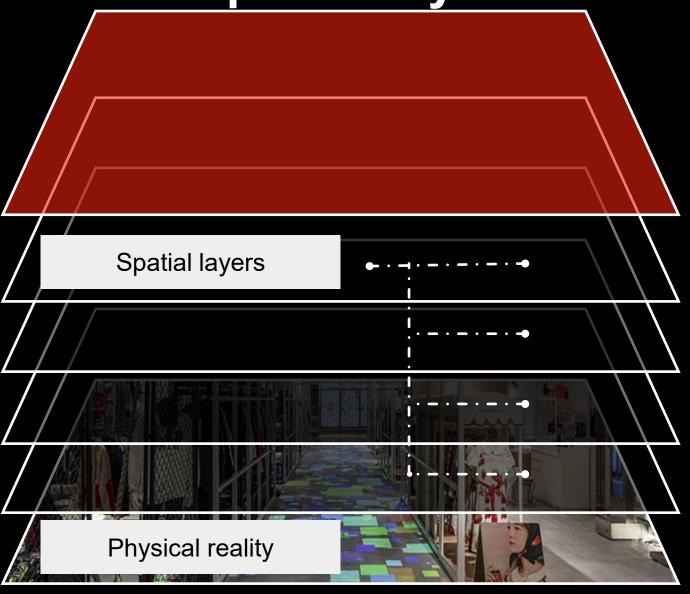
**Alliance Organization** 



2025

3D Streaming

**Spatial Layers** 







Add values to cities / facilities

# SSTYLY

## Technology Transforms Urban Lifestyles

Music in the city



Walkman

Computer in the city



Smartphone

Spatial Computer / Al in the city



STYLY

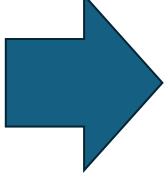


## City XR

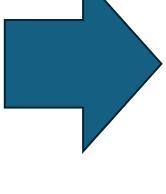








**Future** 









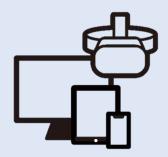
**Location based XR** 



## STYLY's Technology



Create – Distribute – Share VR/AR/MR Contents



Device form-factor / OS Compatibility



Location-Based Content Support



No-code Solution



STYLY Plugin for Unity



Multimodal AI support

#### Can urban development be democratized?



Hardware (Buildings)

Software (Smart City)

Eco System (Community)





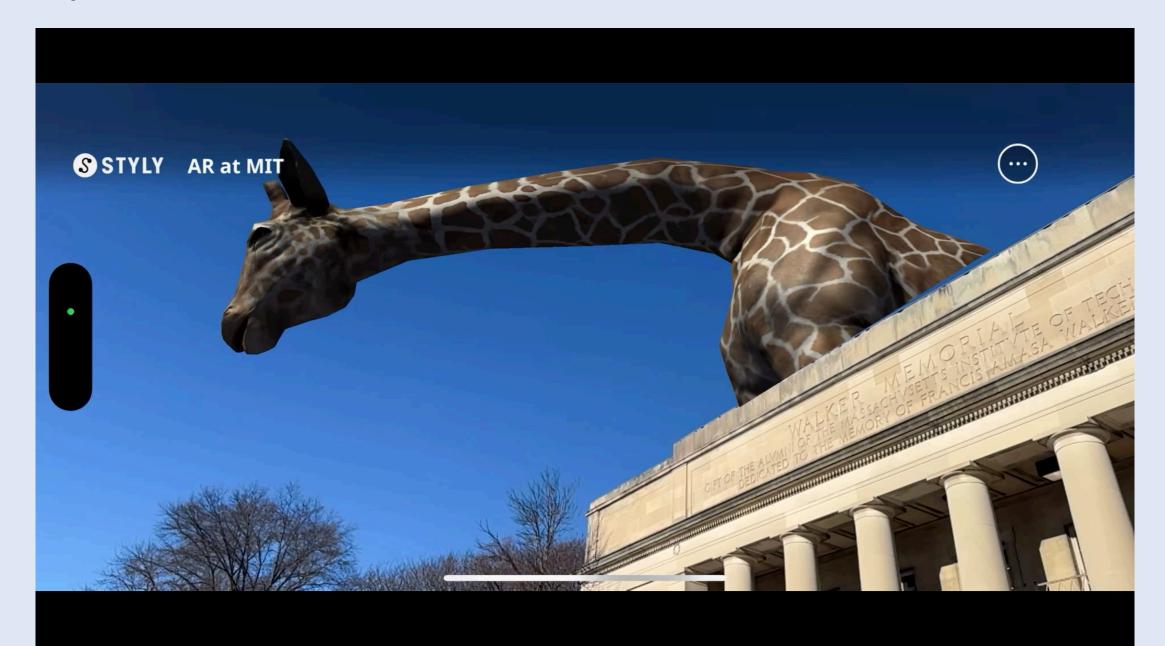


Shifting values in urban development



### Easy to use creation tools





#### Smart City Expo 2022 in Spain







#### **An Award-Winning Platform**



AWE2024 Auggie Award Winner

**Best Creator & Authoring Tool** 



XR Awards 2024
Winner
XR Tool & Utility of the Year



16th UNITY AWARDS 2024 Finalist

**Best Tutorial Series** 



#### **Investors**











Web3





**DK Gate** 





#### **Real Estate & Urban Developers**



J. FRONT RETAILING



NIPPON STEEL KOWA REAL ESTATE

**JR-WEST INNOVATIONS** 









#### **Immersive Shopping Experience**





# SSTYLY

# Step inside and experience Startup's innovation with KDDI!

Thank you for listening.

